

SpeakEasy

COLLABORATORS							
	TITLE : SpeakEasy						
ACTION	NAME	DATE	SIGNATURE				
WRITTEN BY		February 12, 2023					

REVISION HISTORY						
DATE	DESCRIPTION	NAME				

SpeakEasy

## **Contents**

1	Spea	SpeakEasy				
	1.1	Welcome to SpeakEasy	1			
	1.2	What is SpeakEasy	1			
	1.3	Requirements	1			
	1.4	How to use SpeakEasy	2			
	1.5	Compatibility	2			
	1.6	About the author	2			

SpeakEasy 1/3

## **Chapter 1**

# **SpeakEasy**

## 1.1 Welcome to SpeakEasy

SpeakEasy - Make system requesters 'speak'

by John Corigliano

Introduction

Usage

Requirements

Compatibility

All about me:)

### 1.2 What is SpeakEasy

SpeakEasy is a little 'hack' I wrote to make the Amiga a little more

vocal. It makes system requesters 'speak' their message.

It requires the narrator software! See  $\ensuremath{\mathsf{Requirements}}$  .

## 1.3 Requirements

SpeakEasy requires:

An Amiga:)

The narrator software:

- 1. devs:narrator.device
- 2. libs:translator.library

Amiga OS 1.3 or greater (although the narrator software is no

longer part of the Amiga OS, it still works with 3.0 or better).

If you have upgraded to 3.0+ from an earlier version, you can

get these files off your old Install disks and copy them.

SpeakEasy 2/3

#### 1.4 How to use SpeakEasy

Format: SpeakEasy [FEMALE] [ROBOT] [VOLUME=<n>]

[PITCH=< n>][RATE=< n>]

Template: FEMALE/S,ROBOT/S,VOLUME/N,PITCH/N,RATE/N

Purpose: Make system requesters 'speak' their message.

Path: (none)

Specifications: SpeakEasy intercepts all calls to the

intuition.library functions AutoRequest() and

EasyRequest() and sends the text of the requester

to the narrator.device.

Defaults: SEX = MALE, MODE = NATURAL,

**VOLUME = 64, PITCH = 110, RATE = 150** 

Ranges: VOLUME: 0 - 64

RATE: 40 - 400 wpm

PITCH: 65 - 320 Hertz

Notes:

To remove SpeakEasy, simply run it again.

Examples:

1> SpeakEasy

Start SpeakEasy with default values

1> SpeakEasy FEMALE RATE=200

Start SpeakEasy with no message, female voice, and rate of 200

#### 1.5 Compatibility

There are a few other programs out there that patch Auto/EasyRequest() and SpeakEasy should be compatible with most of them (I have tried RTPatch and Arq successfully).

However, you should always start my program LAST, after running any other patches. Why? 'Cause I'm cooler:) Actually, it's because SpeakEasy does not replace Auto/EasyRequest(), it only enhances them - but the functions still get called! The other patches usually replace

Auto/EasyRequest() with their own code.

Example: To use SpeakEasy with Arq, add these to lines to s:user-startup in this order!! Assume both proggies are in a drawer called Bin

.

.

SpeakEasy 3/3

run >NIL: Bin:Arq

Bin:SpeakEasy FEMALE ROBOT

.

.

#### 1.6 About the author

If you have questions or anything, feel free to e-mail me at jcorig@strauss.udel.edu

Or, perhaps you'll find me on IRC channel #amiga as 'mopp'.

Enjoy the program.

As always, USE THIS SOFTWARE AT YOUR OWN RISK!

Later,

John Corigliano